

Art Skills progression February 2018

Strand	YR	Y1/2	Y3/4	Y5/6
Drawing x 2	<p>Enjoys making marks, signs and symbols on a variety of types of paper.</p> <p>Make images using rubbings</p>	<p>Explores tone and mark making, using pencil, pastel and chalk.</p> <p>Uses line and tone to represent things seen, remembered, imagined or observed.</p> <p>Simple use of digital media: drawing with lines, shape and colour.</p>	<p>Consider light and shadow</p> <p>Explore shading, using different media, including grades of pencil.</p> <p>Draws familiar things from different viewpoints: first hand observation</p> <p>Uses line, tone and shade to represent things seen, remembered or imagined.</p> <p>Show perspective, through objects in front / behind</p> <p>Express personal ideas in a sketchbook</p> <p>Use a variety of drawing materials, developing techniques for creating texture</p>	<p>Uses a range of materials to produce line, tone and shade, selecting appropriate media and technique</p> <p>Line, shape, colour, pattern , space, texture, shape and form are combined to suit the purpose of the work, with increasing control and refinement.</p> <p>Drawings show increased awareness of proportion and perspective.</p>
Painting x 2	<p>Explore paint with different hues, including mixing and mark marking.</p>	<p>Learn about primary and secondary colours.</p> <p>Use primary colours, secondary colours, white and black, to make lighter tint and shade.</p>	<p>Mix primary colours to make secondary colours</p> <p>Consider mood of colours</p> <p>Use thickness of paint purposefully</p> <p>Show increasing control, including paint separation.</p> <p>Use paint to fill the frame</p>	<p>Mix different hues, tints and shades, with increasing refinement, to colour-match hues.</p> <p>Learn about complementary (contrasting colours) and the colour wheel.</p> <p>Show increasing control, with finer brush strokes</p> <p>Use watercolour, including a wash</p>
Collage x 1	<p>Exploring joining, cutting and sticking</p> <p>Various paper, card and materials.</p>	<p>Use of natural materials</p> <p>Sort materials by properties (colour, texture etc)</p> <p>Explore texture and pattern (in and outside)</p>	<p>Use collage skills with increasing refinement</p> <p>Create mosaic effect</p>	<p>Analyse photomontage</p> <p>Show thoughtful selection of imagery for a contemporary theme</p> <p>Create photomontage for contemporary theme, using words and imagery.</p>

	Use pre-cut shapes and templates How to cut with scissors Tear and cut Apply glue: sticks and liquid.			
Outcome		Collage landscape	Roman Mosaic	Photomontage on contemporary theme (Peter Blake, Salvador Dali, Hannah Hoch) https://www.widewalls.ch/photomontage-art/
Printing x 2	Explore printing with found objects	Print with careful selection from found objects Explore relief mono- printing Use polystyrene slabs and / or clay	Create and apply relief print blocks, using string / other materials on board.	Screen printing (need kits £40ea)
Outcome		Character printed from found objects Print with polystyrene / clay	Relief print, using string / clay	Screen print (Andy Warhol)
Textiles x 2	Explore textiles.	Shape textiles (felt) using templates. Join textiles using running stitch. Thread their own needle. Colour and decorate textiles by gluing things on.	Understand the need for a seam allowance. Join textiles (cotton / hessian) with appropriate stitching (running stitch, back stitch, cross stitch). Decorate textiles: Tie dyeing Applique Select the most appropriate techniques to decorate textiles (printing, fabric pens, applique).	Create objects (such as a toy, door stop, or bag) that employ a seam allowance and curved edges. Join textiles (choose a material fit for purpose) with a combination of stitching techniques (e.g. back stitch for seams and running stitch to attach decoration). Introduce the use of sewing machines. Use the qualities of materials to create suitable visual and tactile effects in the decoration of textiles (such as a soft decoration for comfort on a cushion).
outcome		Cushions – two pieces of felt stitched together. Another tbc	Pencil case / phone case	Toy, door stop, cushion or bag
3D x2	Explore a range of materials, including playdoh, construction kits, paper and junk modelling to make 3d structures.	Use stimuli to create simple 3d structures Use natural materials: find ways to arrange, join, stand and hang. Use clay to create 3d form	Create thumb pots Create coil (XT create slab pots) Sculpt with clay, with increasing refinement	Analyse and appreciate 3d work from a range of genres and cultures, developing personal response, through experimentation Create sculpture using a framework (e.g. wire, Papier Mache / Modroc)

	Experiment with basic tools; scissors, staplers, hole punch, split pins, tape dispensers, clay tools, blue tack.	Create a 3d relief structure on 2d surface		Create 3d assemblage for mask making
Outcome	Experimentation through range of projects	Natural sculpture Relief sculpture	Stone age pots and contemporary pottery	Figurative sculpture 3D masks
Digital Media	Explore simple drawing / painting software.	Create simple digital imagery, using drawing / painting software Use drawing tool Use shape tool Select colours	Photography Learn to use a camera Learn 'rule of thirds' and consider composition in framing. Learn about lead in lines	Create stop-motion animation Create own sets and characters Film, edit and review to improve
Outcome		Digital art	Triptych of best images: exhibition	Animation